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**NEW QUESTION: 1**A. netstatB. ifconfigC. netconfigD. ipconfig**Answer: D**

**NEW QUESTION: 2**What is a reason for 6PE to use two MPLS labels in the data plane instead of one?**A.** It allows MPLS traffic engineering to work in a 6PE network.**B.** 6PE does not allow penultimate hop popping.**C.** It allows 6PE to work in an MPLS network where 6VPE is also deployed.**D.** 6PE allows penultimate hop popping and has a requirement that all P routers do not have to be IPv6 aware.**Answer: D****Explanation:**Q. Why does 6PE use two MPLS labels in the data plane?**A.** 6PE uses two labels:When the 6PE was released, a main requirement was that none of the MPLS core routers (the Prouters) had to be IPv6-aware. That requirement drove the need for two labels in the data plane. There are two reasons why the 6PE needs both labels.PHP FunctionalityIf only the transport label were used, and if penultimate hop popping (PHP) were used, the penultimate hop router (the P router) would need to understand IPv6. With PHP, this penultimate hop router would need to remove the MPLS label and forward the packet as an IPv6 packet. This P router would need to know that the packet is IPv6 because the P router would need to use the correct Layer 2 encapsulation type for IPv6. (The encapsulation type is different for IPv6 and IPv4; for example, for Ethernet, the encapsulation type is 0x86DD for IPv6, while it is 0x0800 for IPv4.) If the penultimate hop router is not IPv6-capable, it would likely put the Layer 2 encapsulation type for IPv4 for the IPv6 packet. The egress PE router would then believe that the packet was IPv4. There is time-to-live (TTL) processing in both the IPv4 and IPv6 headers. In IPv6, the field is called Hop Limit. The IPv4 and IPv6 fields are at different locations in the headers. Also, the Header Checksum in the IPv4 header would also need to be changed; there is no Header Checksum field in IPv6. If the penultimate hop router is not IPv6-capable, it would cause the IPv6 packet to be malformed since the router expects to find the TTL field and Header Checksum field in the header. Because of these differences, the penultimate hop router would need to know it is an IPv6 packet. How would this router know that the packet is an IPv6 packet, since it did not assign a label to the IPv6 Forwarding Equivalence Class (FEC), and there is no encapsulation field in the MPLS header? It could scan for the first nibble after the label stack and determine that the packet is IPv6 if the value is 6. However, that implies that the penultimate hop router needs to be IPv6-capable. This scenario could work if the explicit null label is used (hence no PHP). However, the decision was to require PHP.**Load Balancing**Typical load balancing on a P router follows this process. The P router goes to the end of the label stack and determines if it is an IPv4 packet by looking at the first nibble after the label stack. In the 6PE scenario, imagine there are two egress PE routers advertising one IPv6 prefix in BGP towards the ingress PE router. This IPv6 prefix would be advertised with two different labels in BGP. Hence, in the data plane, the bottom label would be either of the two labels. This would allow a P router to load balance on the bottom label on a per-flow basis. If 6PE used only the transport label to transport the 6PE packets through the MPLS core, the P routers would not be able to load balance these packets on a per-flow basis

unless the P routers were IPv6-capable. If the P routers were IPv6-capable, they could use the source and destination IPv6 addresses in order to make a load balancing decision. Reference: <http://www.cisco.com/c/en/us/support/docs/multiprotocol-label-switchingmpls/mpls/116061-qa-6pe-00.html>

**NEW QUESTION: 3** You have a remote access server named Server1 that runs Windows Server 2016. Server1 has DirectAccess enabled. You have a proxy server named Server2. All computers on the internet connect to the Internet by using the proxy. On Server1, you run the command Set-DAClient -ForceTunnel Enabled. You need to ensure that when a Direct Access client connects to the network, the client accesses all the Internet resources through the proxy. What should you run on Server1? **A.** Set-DAClientDNSConfiguration **B.** Set-DAClient **C.**

Set-DAEntryPoint **D.** Set-DnsClientGlobalSetting **Answer: A** Explanation: By default, DirectAccess is configured to use split tunneling, so that only traffic originally sent towards internal networks will be processed by DirectAccess encapsulation. Traffic sent by the DirectAccess clients towards the Internet will not be processed by DirectAccess encapsulation. In this scenario, a remote DirectAccess client is connected to the internal corporate network and the public Internet at the same time. Some security administrators perceive split tunneling as a security risk, and the use of split tunneling may be prohibited by corporate security policy. In addition, enforcing web browsing policies on remote DirectAccess clients might be desired to reduce the risk of exposure from browsing unapproved web sites. In either case, force tunneling can be configured to meet these requirements. When force tunneling is enabled, the DirectAccess client sends all traffic, including internal and internet traffic, to be encapsulated by DirectAccess protocol and being sent back to corporate DirectAccess gateway on the enterprise edge network. When force tunneling is enabled, DirectAccess administrators can also define an on-premises proxy server for DirectAccess clients to use.

<https://docs.microsoft.com/en-us/powershell/module/remoteaccess/set-daclientdnsconfiguration?view=win10-ps> The "Set-DAClientDNSConfiguration" cmdlet configures the DNS server and proxy server addresses of a Name Resolution Policy Table (NRPT) entry and configures the local name resolution property. Traffic sent by the DirectAccess clients towards the Internet will not be processed by DirectAccess encapsulation. In this scenario, a remote DirectAccess client is connected to the internal corporate network and the public Internet at the same time. Some security administrators perceive split tunneling as a security risk, and the use of split tunneling may be prohibited by corporate security policy. In addition, enforcing web browsing policies on remote DirectAccess clients might be desired to reduce the risk of exposure from browsing unapproved web sites. In either case, force tunneling can be configured to meet these requirements. When force tunneling is enabled, the DirectAccess client sends all traffic, including internal and internet traffic, to be encapsulated by DirectAccess protocol and being sent back to corporate DirectAccess gateway on the enterprise edge network. When force tunneling is enabled, DirectAccess administrators can also define an on-premises proxy server for DirectAccess clients to use.

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**NEW QUESTION: 4**When an organization is using a change-driven approach to business analysis, how are communications managed?**A.** Communications in a change-driven approach typically use face-to-face channels.**B.** Communications in a change-driven approach to business analysis focus more on the frequency of communication.**C.** Communications in a change-driven approach focus more on formal communications.**D.** Communications in a change-driven approach are all ad hoc.**Answer: B**Explanation:Explanation/Reference: Explanation:

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